

Exception Handling with OpenMP in Object-Oriented Languages

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Background

• Using OpenMP in high-performance multi-core servers.







Motivation

• Using OpenMP in a wider range of multi-core devices.





Motivation

• Using OpenMP in high-level languages.

Procedural languages	Object-oriented languages
C, Fortran, Pascal	C++, C#, Java
 Low-level semantic abstraction Primitive operations Function/procedure No special error recovery support Integer based for-loop 	 High-level semantic abstraction Polymorphism Operator overloading Exception handling For-each iteration
Low-level data abstractionPrimitive data typesStructures/Unions	High-level data abstractionUser-defined data type/classInheritance



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• Using OpenMP in high-level languages.

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Standard OpenMP	Extended OpenMP (Pyjama)



Pyjama

- An OpenMP implementation for Java.
- Aim for an easier parallelisation for Java programs, especially for Java interactive applications.
- Can be used for Android apps development.
- Concerns for software developing principles: programming productivity, usability, robustness, etc.



Why exception handling is important in OO?

- Language-level semantic support for error recovery, providing clean and self-evident control flow.
- A high level abstraction of errors. An exception object is able to contain rich information about an error.
- Conform with software engineering principles- Being friendly to encapsulation, inheritance, polymorphism, etc.



Sequential exception handling

try {

```
for (int i=0; i<fileNames.size(); i++) {
    Image img = load(fileNamses[i]);
    Set<KeyPoint> kp = extract(img);
    kps.union(kp);
  }
} catch(Exception e){
  //handle other exception
}
```





```
try {
    #pragma omp parallel for
    for (int i=0; i<fileNames.size(); i++) {
        Image img = load(fileNamses[i]);
        Set<KeyPoint> kp = extract(img);
        kps.union(kp);
    }
} catch(Exception e){
    //handle other exception
}
```







```
fxin927@UOA323534:~/temp$ g++ -fopenmp -o openmp_exception_test ./openmp_exception.cpp
fxin927@UOA323534:~/temp$ ./openmp_exception_test
iterate 0 in thread 0
iterate 1 in thread 0
iterate 2 in thread 0
iterate 6 in thread 2
iterate 7 in thread 2
iterate 7 in thread 2
terminate called after throwing an instance of 'int'
iterate 3 in thread 1
iterate 4 in thread 1
iterate 5 in thread 1
Aborted (core dumped)
fxin927@UOA323534:~/temp$
```



antion hondling

```
#pragma omp parallel
{
    try {
        phase1_may_cause_exception();
        phase2();
        catch(Exception e) {
        //handling exception
        }
    }
```







Parallel exception handling -Problems



Definitions

- Local exception handling: An exception happened inside the parallel region, then it is handled by the same thread which threw the exception within the parallel thread group.
- Global exception handling: An uncaught exception escapes from the parallel region, which could influence the entire parallel processing. Handling this type of exception is called global exception handling.

Extended cancellation directive

#pragma omp cancel

\construct-type-clause thread-affiliate-clause [if-clause]

Where *construct-type-clause* is one of the following: parallel, sections, for, taskgroup and *thread-affiliate-clause* is one of the following: global, local and *if-clause is*: if(scalar-expression)

What is boosted?

- A compilation stage semantic checking, warning programmers if a local exception handling could cause extra synchronization problems.
- Stop the parallel processing when an uncaught local exception is escaped from the parallel region, in default.
- Extended directives for flexible thread stopping/resuming, for various purposes of programming logic.

Overhead is negligible

Using original runtime as the baseline, we compare the overhead of exception handling boosted runtime, and find the boosted OpenMP runtime does not show a noticeable overhead compared with non-modified one.

Concluding remarks

- OpenMP will embrace a wider range of parallel applications, running on various multi-core devices.
- A coexist of OpenMP semantics and other high-level language abstraction concepts requires further explorations.
- From the software engineering point of view, robustness, usability, maintainability etc. could be more important than the executing performance of some programs.
- We are eager for a better speedup, but it is not always the whole story.

THANK YOU

